

## Klever - Bug #9339

### Incorrect progress report

10/19/2018 12:01 PM - Evgeny Novikov

<b>Status:</b>	Closed	<b>Start date:</b>	10/19/2018
<b>Priority:</b>	Urgent	<b>Due date:</b>	
<b>Assignee:</b>	Ilja Zakharov	<b>% Done:</b>	0%
<b>Category:</b>	Results processing	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.0	<b>Published in build:</b>	
<b>Detected in build:</b>	svn		
<b>Platform:</b>			

#### Description

When I have, say, 2 validation sub-jobs when the first one is solved successfully while the second one fails in VOG and no task is generated, I get the following reason of a corrupted decision from Bridge: "The job didn't got full tasks progress data".

#### History

##### #1 - 12/16/2019 01:28 PM - Ilja Zakharov

- Status changed from New to Feedback

This is very bad example. VTG should not fail ever, if it fails then all results might be completely spoiled. Currently I do not know any feasible example when VTG failing is expected. So your example is artificial and seems that you got it during development process.

P.S. I tried to reproduce your example by providing wrong configuration options but VTG still does not fail in such cases.

##### #2 - 12/16/2019 03:46 PM - Evgeny Novikov

- Status changed from Feedback to New

Ilja Zakharov wrote:

This is very bad example. VTG should not fail ever, if it fails then all results might be completely spoiled. Currently I do not know any feasible example when VTG failing is expected. So your example is artificial and seems that you got it during development process.

P.S. I tried to reproduce your example by providing wrong configuration options but VTG still does not fail in such cases.

Please, see the issue description more accurately. I said about VOG (now it is PFG). Second, of course sub-jobs are for development purposes primarily, but nothing should fail in so bad way. I am not sure that one year issue still exists, but you can try to create a job with two sub-jobs and different build bases. For the second sub-job you can try to verify those modules that are not in a build base.

##### #3 - 12/16/2019 03:47 PM - Evgeny Novikov

At last, any program can unexpectedly fail. Even if this is impossible right now and you have proved that mathematically, you can't ensure that a student will not add something that will cause some tricky failures.

##### #4 - 01/17/2020 12:54 PM - Evgeny Novikov

- Status changed from New to Resolved

Ilja has fixed this issue one day in the past. The fix is in master already.

##### #5 - 01/17/2020 12:54 PM - Evgeny Novikov

- Status changed from Resolved to Closed