

Klever - Bug #8458

Directories mismatch

09/26/2017 11:01 AM - Evgeny Novikov

Status:	Rejected	Start date:	09/26/2017
Priority:	Urgent	Due date:	
Assignee:		% Done:	0%
Category:	Build commands extracting	Estimated time:	0.00 hour
Target version:	2.0	Published in build:	
Detected in build:	svn		
Platform:			

Description

When I checked tests (safe and with wrong flags) intended for `linux:alloc:irq` when using local source trees was disabled I got the following error:

```
In file included from include/linux/pm_qos.h:9:0,
                  from include/linux/netdevice.h:28,
                  from ../vtg/ext-modules/safe.ko/linux:alloc:irq/weaver/.tmp_safe.c.aux:47:
include/linux/miscdevice.h:3:25: fatal error: linux/major.h: No such file or directory
compilation terminated.
Aspectator failed at '2' stage.
Raise exception:
Traceback (most recent call last):
  File "/home/novikov/work/klever/core/core/components.py", line 118, in run
    self.main()
  File "/home/novikov/work/klever/core/core/utils.py", line 95, in callbacks_caller
    ret = attr(*args, **kwargs)
  File "/home/novikov/work/klever/core/core/vtg/weaver/__init__.py", line 114, in weave
    cwd=os.path.relpath(os.path.join(self.conf['main working directory'], cc_full_desc['cwd'])))
  File "/home/novikov/work/klever/core/core/utils.py", line 276, in execute
    raise CommandError("{0}" failed'.format(cmd))
core.utils.CommandError: "cif" failed
```

Likely this issue happens because of LKBCE extracts a Linux kernel source tree and source files for verification objects in the same directory.

I hope that there will be no such error when we switch to a new approach to collect a build commands base ([#8145](#)).

History

#1 - 09/26/2017 11:02 AM - Evgeny Novikov

- Description updated

#2 - 09/28/2018 05:00 PM - Evgeny Novikov

- Blocked by deleted (Feature #8145: Support external builds)

#3 - 09/28/2018 05:02 PM - Evgeny Novikov

- Assignee deleted (Evgeny Novikov)

- Status changed from New to Rejected

The issue disappeared, so, there is nothing to fix.