

## Fortress - Task #7772

### TypeConversion.coerce: transform from MAP to BIT\_VECTOR

11/30/2016 04:31 PM - Sergey Smolov

<b>Status:</b>	Closed	<b>Start date:</b>	11/30/2016
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Sergey Smolov	<b>% Done:</b>	100%
<b>Category:</b>	Transformer	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.4	<b>Published in build:</b>	0.4.25
<b>Detected in build:</b>	svn		
<b>Description</b>			
Add support for MAP values conversion in TypeConversion.coerce method.			
The current use case is to transform "Int -> 0 1" mapping with indices starting from 0, to bit vector value.			

### History

#### #1 - 11/30/2016 04:31 PM - Sergey Smolov

- Assignee changed from Artem Kotsynyak to Sergey Smolov

#### #2 - 11/30/2016 08:01 PM - Sergey Smolov

- Status changed from New to Open

- % Done changed from 0 to 50

An incomplete implementation is here: r1331

#### #3 - 12/05/2016 02:51 PM - Sergey Smolov

- Status changed from Open to Resolved

- % Done changed from 50 to 100

Done in r1334.

#### #4 - 03/29/2017 04:39 PM - Sergey Smolov

- Status changed from Resolved to Verified

#### #5 - 05/23/2017 10:46 AM - Andrei Tatarnikov

- Status changed from Verified to Closed

- Published in build set to 0.4.25